#### Bit Indexed Explicit Replication – A Stateless Multicast Architecture

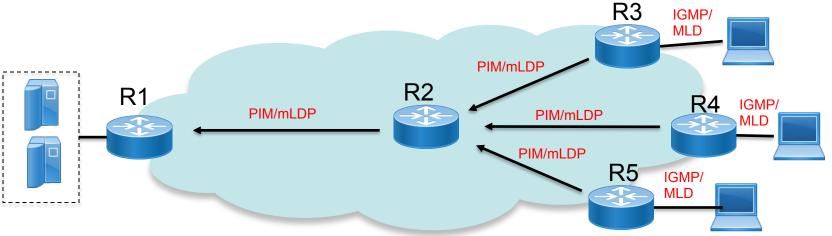
Nagendra Kumar Nainar NANOG72



## Agenda

- Multicast Architecture Challenges
- Introduction to BIER
- BIER Control plane behavior
- BIER Data plane Encapsulation
- Packet forwarding semantic
- BIER Use cases
- Standardization Efforts

#### **Multicast Architecture - Challenges**

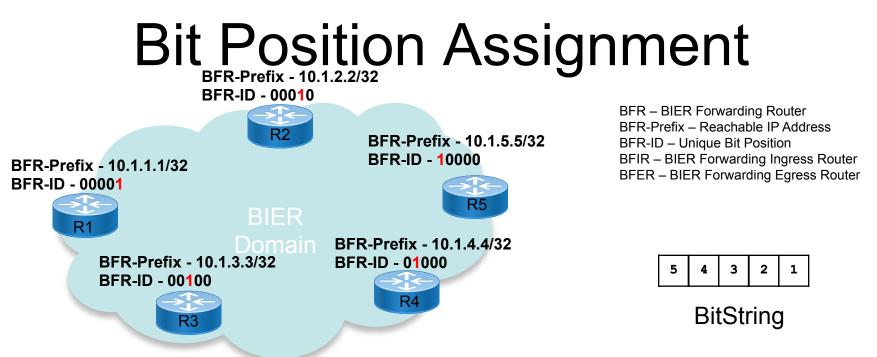


- Scalability
  - Control plane and Data plane state entries created on all transit nodes.
- Inefficient Load sharing
  - No Path control
- Poor Path Resiliency

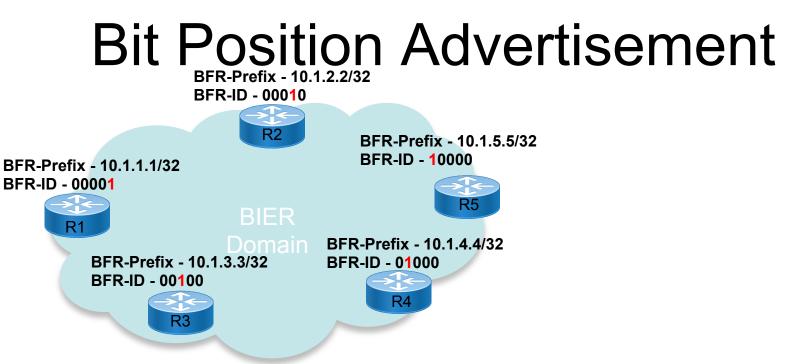
## **BIER** Epiphany

- We call this architecture as **Bit Indexed Explicit Replication (BIER)**.
- Goal
  - Carry state entry directly in the packet header.
  - No state entries in any transit nodes
- Control Plane semantic
  - Assign unique bit position for each receivers
  - Propagate the info within the domain
- Data Plane Semantic
  - Encode the set of receivers as bit string in packet header
  - Replicate based on BIER forwarding table



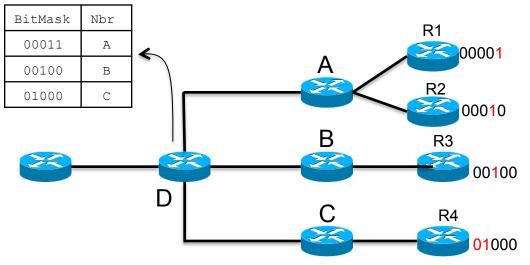


- Assigns a unique Bit Position (BFR-ID) from a Bit String to each BFR within the domain.
  - String size can be 256, 512, 1024,2056 etc.
  - Bit String of size 256 can accommodate 256 BFER
- Map the BFR-ID to BFR-Prefix (locally reachable address).
  - Preferably local loopback address



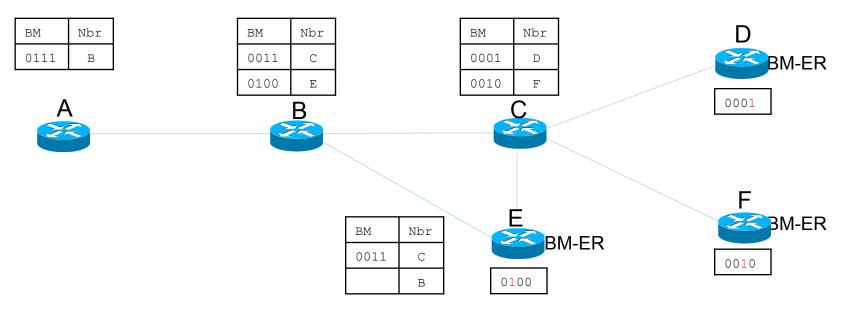
- Each BFR flood the "BFR-ID to BFR-Prefix" mapping to other nodes within the domain
  - ISIS, OSPF, BGP

#### Bit Index Forwarding table – Path Computation



- Transit nodes compute the shortest path to each BFR-Prefix.
- Populate the forwarding table as below:
  - Identify the set of BFR-Prefix reachable to same nexthop
  - Perform "OR" operation on all the BFR-IDs reachable via same nexthop

## **Bit Index Forwarding Table**



D, F and E advertise their Bit positions in the IGP (flooded). Based on shortest path route to RID, the Bit Index Forwarding Table is created

# BIER - Data Plane Encapsulation



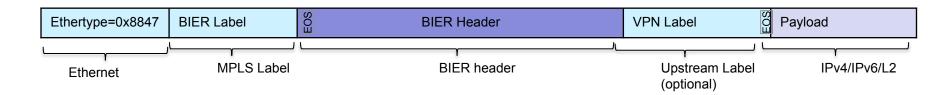
#### **BIER Header**

| Nibble                    |     | Ver  | BSL |       | Entropy |         |  |  |
|---------------------------|-----|------|-----|-------|---------|---------|--|--|
| OAM                       | Rsv | DSCP |     | Proto |         | BFIR-ID |  |  |
| BitString (first 32 bits) |     |      |     |       |         |         |  |  |
|                           |     |      |     |       |         |         |  |  |
| BitString (last 32 bits)  |     |      |     |       |         |         |  |  |

draft-ietf-bier-mpls-encapsulation

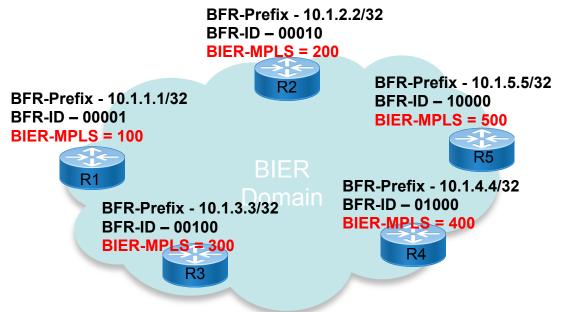
- Ether type helps differentiate the Layer PDU
- Two ways are under standardization.
  - Define a new Ether type
  - MPLS Label

## **MPLS** encapsulation



- MPLS label as a context Identifier
- MPLS label identifies the below:
  - BIER encapsulation
  - Bit String Size
  - Sub Domain ID

#### **BIER-MPLS** label Advertisement

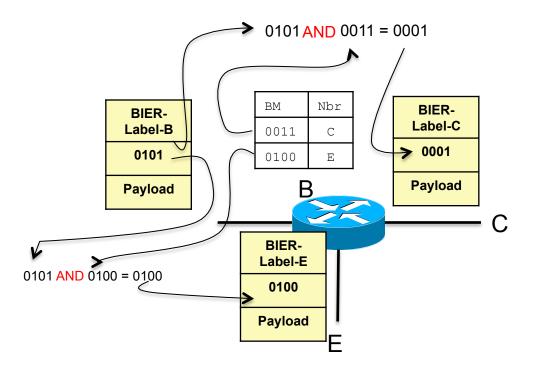


Assigns a locally unique MPLS label and flood within the domain using IGP extensions

# BIER – Packet Forwarding

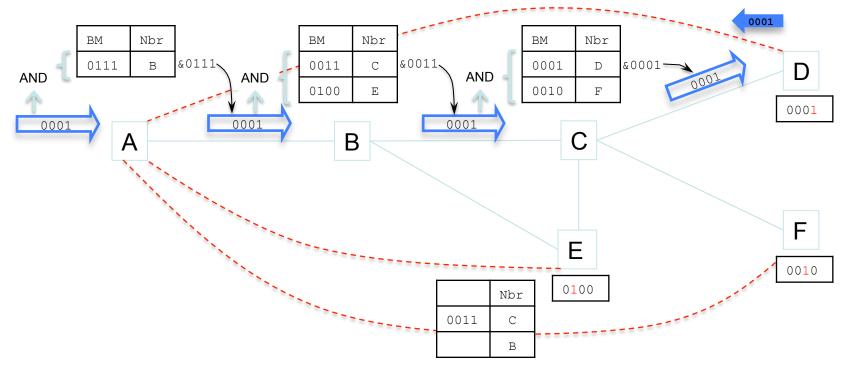


## **BIER Forwarding Semantic**

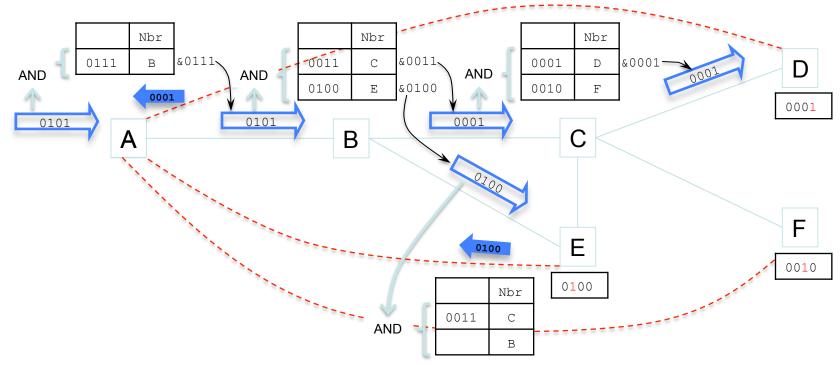


- 1. Determine Bit String from received packet
- 2. Use the LSB position set to 1.
- 3. Identify the first match in forwarding table
- 4. Perform "AND" operation between header string and table string.
- 5. Rewrite the header and forward to neighbor.

#### **BIER – Packet Forwarding**

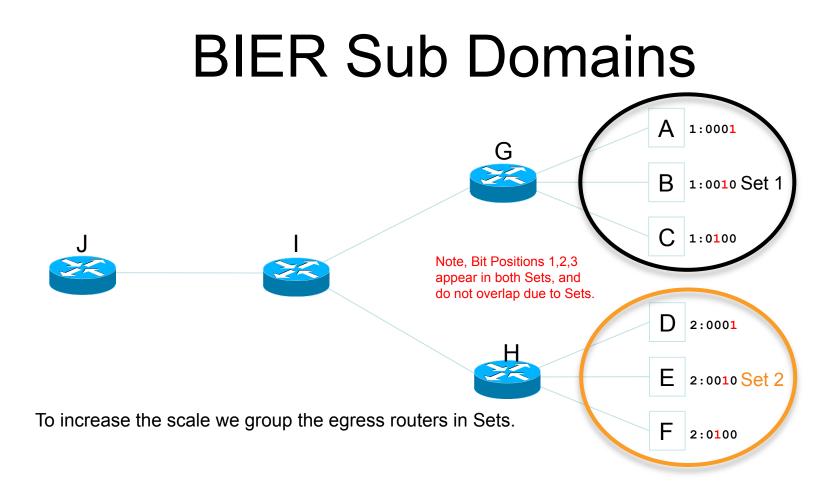


#### **BIER – Packet Forwarding**

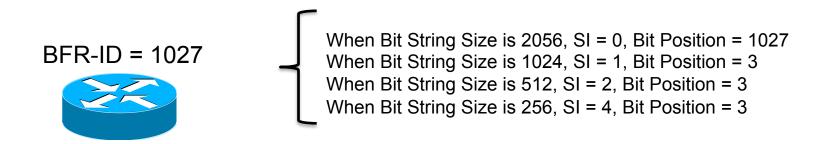


## **BIER Characteristics**

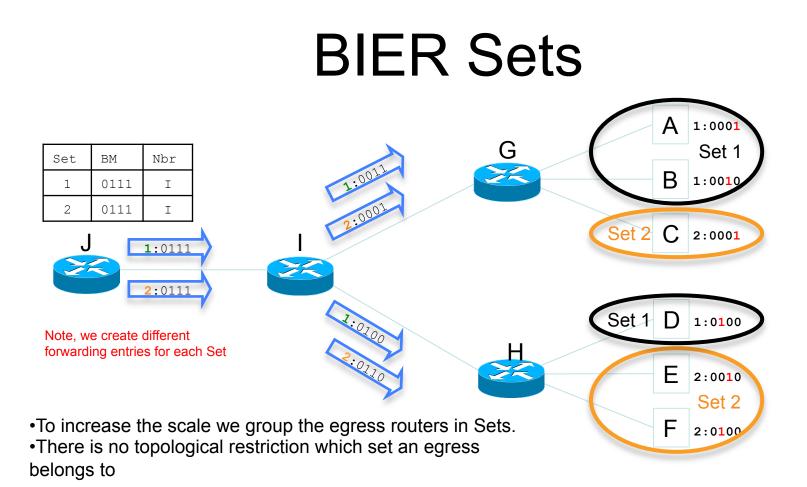
- Stateless
  - No per flow state entries created.
  - Less Network churn.
- Duplication Avoidance
  - Bitwise AND operation avoids duplicate
- Flexible
  - Architecture can accommodate different Bit string sizes.
- Scalable



#### **BIER Set Identifier**

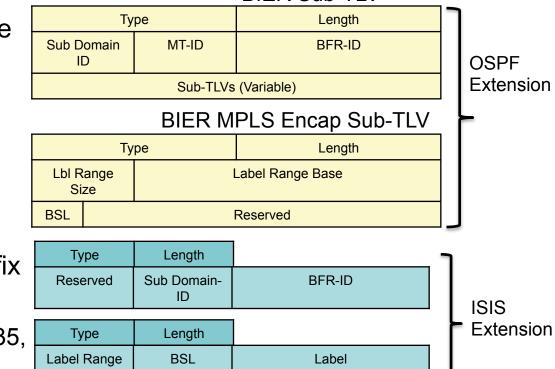


 Set Identifier (SI) is identified based on the BFR-ID and Bit String Size.



## Underlay Protocol Extensions

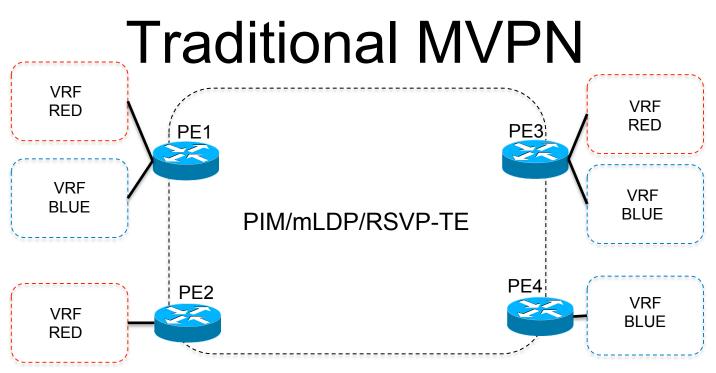
- IGP and BGP protocols are extended to carry:
  - Sub Domain ID (Set Identifier)
  - BFR-ID
  - BFR-Prefix
  - BIER-MPLS Label
- OSPF uses Extended Prefix
  Opaque LSA
- ISIS uses TLVs 235, 237, 135, 236.



## **BIER Use cases**

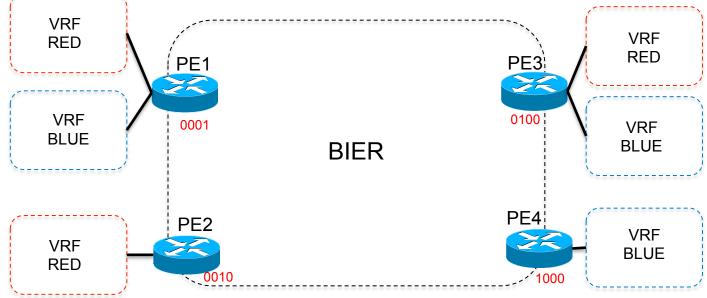
## MVPN over BIER

- BIER replaces PIM, mLDP, RSVP-TE or IR in the core.
- BIER represents a full mesh (P2MP) connectivity between all the PE's in the network.
- There is no need to explicitly signal any MDT's (or PMSI's).
- With MVPN there are many profiles,
  - This is partly due to the tradeoff between 'State' and 'Flooding'.
  - Different C-multicast signaling options.
- MVPN over BIER, there is one profile.
  - BGP for C-multicast signaling.
- No need for Data-MDTs.



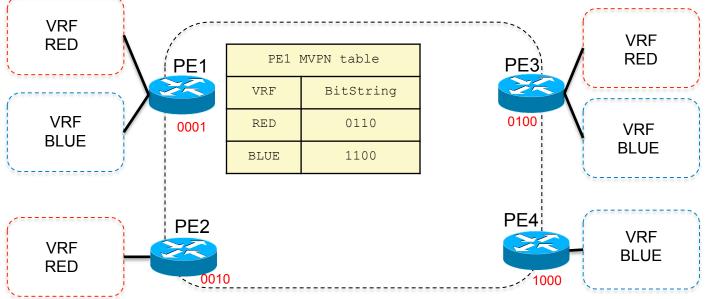
- Core to be enabled with one of the below:
  - PIM, mLDP, RSVp-TE
- Per VRF MDT tree is required to be instantiated.
- Data MDT required for optimal forwarding

#### MVPN over BIER



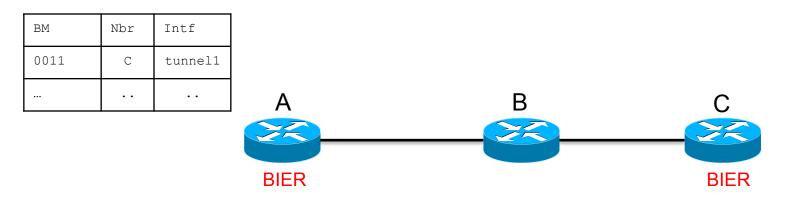
- Re-Use BGP-MVPN AFI for overlay signaling
- No per VRF MDT or tree to be instantiated
- No Data MDT required for optimality

#### MVPN over BIER

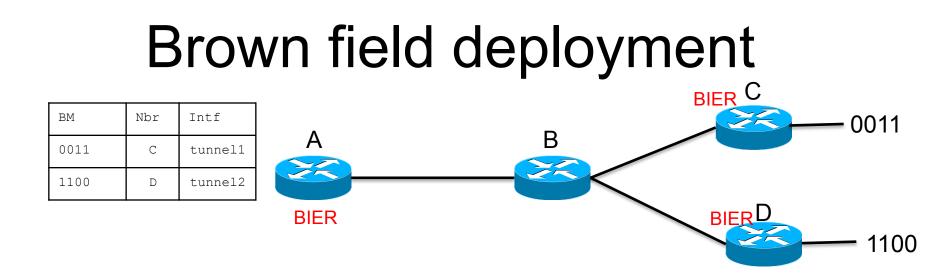


- Each PE creates the Bit String for each VRF based on overlay signaling.
- No per VRF state entries or Data MDT required

### Brown field deployment



- Uses IGP extension to determine BIER capability of neighbot
- Uses unicast tunnel between BIER nodes
  Traditional forwarding on unsupported nodes.



- BIER node uses different tunnel to each neighbors over traditional node.
- Rewrite the bit string and unicast to each BIER neighbor

# Standardization Efforts

## IETF\_

BIER was proposed as BoF in IETF

– Nov 2014 (Hawaii)

- Industry interest resulted in BIER Working Group
  - BIER (bier@ietf.org)
- BIER Architecture is published as RFC8279
- Multi Vendor Collaboration

#### IETF drafts

| IETF Draft                         | Description                      | Status                     |
|------------------------------------|----------------------------------|----------------------------|
| draft-ietf-bier-architecture       | BIER Architecture                | Waiting for<br>Publication |
| draft-ietf-bier-encapsulation-mpls | MPLS Dataplane<br>Encapsulation  | Waiting for<br>Publication |
| draft-ietf-ospf-bier-extensions    | OSPF Extension                   | Stable                     |
| draft-przygienda-bier-isis-ranges  | ISIS Extension                   | Stable                     |
| draft-eckert-bier-te-arch          | BIER Traffic Engineering<br>Arch | Under Progress             |
| draft-ietf-l3vpn-mvpn-bier         | BIER MVPN                        | Under Progress             |
| draft-ietf-bier-ping               | BIER OAM                         | Under Progress             |

## **BIER - Advantages**

- Packets forwarded via BIER follow the unicast path towards the receiver, inheriting unicast features like FRR and LFA.
- There is no per multicast flow state in the network.
- Multicast convergence is as fast as unicast, there is no multicast state to reconverge, signal, etc.
- Nice plugin for SDN, its only the ingress and egress that need to exchange Sender and Receiver information.
- The core network provides a many-2-many connectively between all BIER routers by default following the IGP.
- No Multicast control protocol in the network.

#### Q&A

#### · ||...|.. CISCO