

DNS Survival Guide

Artyom Gavrichenkov <ag@qrator.net>

A bit of a history: **DNS**

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(int32)*host_str;
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- load balancing
- geobalancing
- ASN policies

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1997-2017:

- load balancing
- geobalancing
- ASN policies
- failover
- EDNS0
- AAAA
- DNSSEC
- DANE, CAA, ...

Problem statement

How should an Internet company maintain its DNS infrastructure?

- In-house?
- Outsourcing?

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How should an Internet company maintain its DNS infrastructure?

- In-house
 - How to choose a software product?
- Outsourcing
 - How to choose a service provider?

1. How to choose a software product?

Naïve approach:

- a) It must be scalable
- b) It should support *features*

DNS benchmarks, 2013

- Knot (1.2.0 & 1.3.0-RC5)
- Yadifa (1.0.2)
- NSD3 (3.2.15)
- NSD4 (4.0.0b4)
- PowerDNS (3.3)
- TinyDNS (1.05)
- Unbound (1.4.16)
- Pdnsd (1.2.8)
- **Server:**
Dual Xeon E5-2670
32Gb RAM DDR3 1333Mhz
Intel X520-DA2 10Gbit
- **Generator:**
Single Xeon E5-2670
32Gb RAM DDR3 1333Mhz
Intel X520-DA2 10Gbit
- **Gentoo Linux 3.7.9**

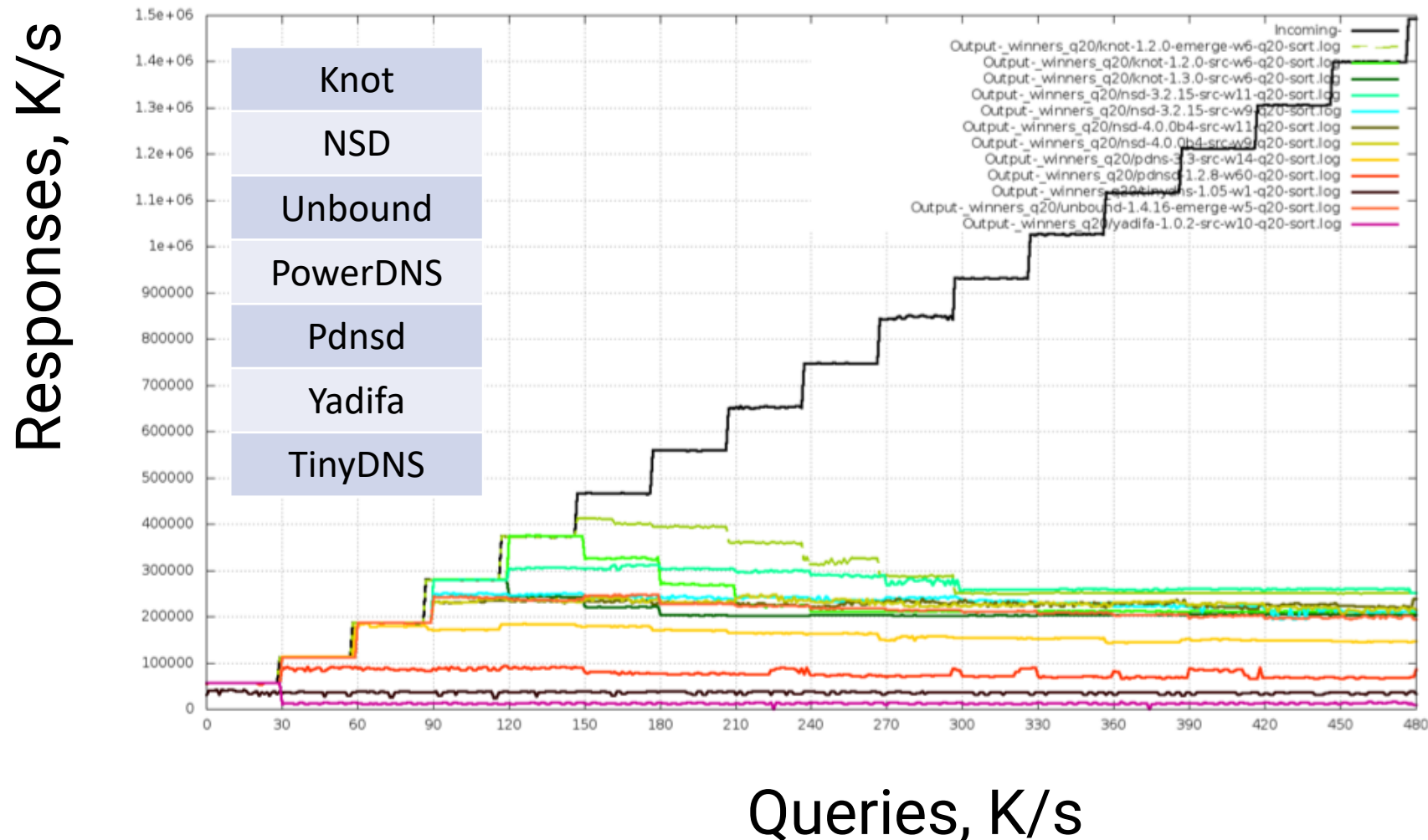
DNS benchmarks, 2013. Setup

- Vanilla DNS software!
- Purpose:
purely academic (who runs better codebase)
- Authoritative:
300 zones
- Caching:
Same amount of data in cache



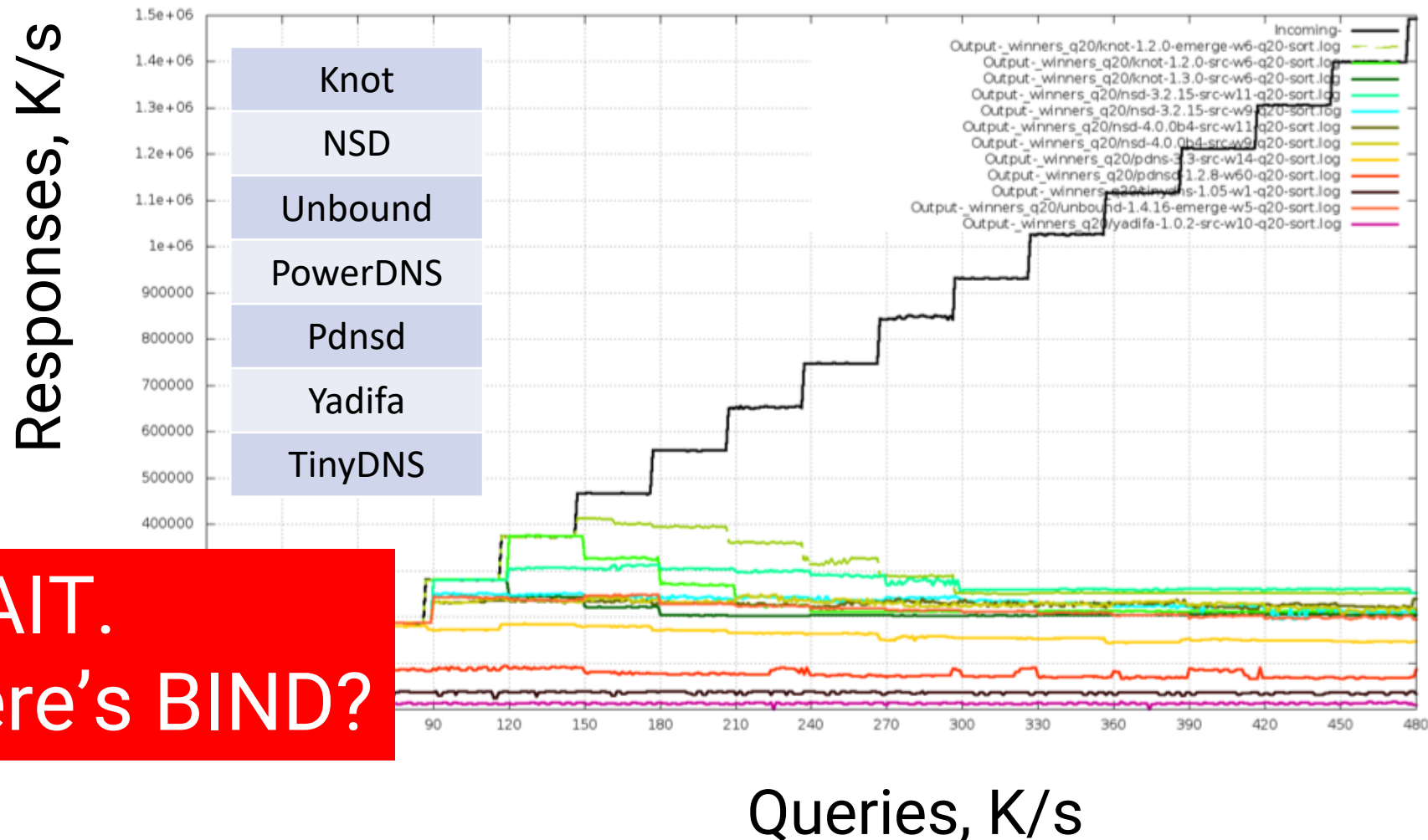
DNS benchmarks, 2013.

<https://www.slideshare.net/ximaera/dns-server-benchmarking>

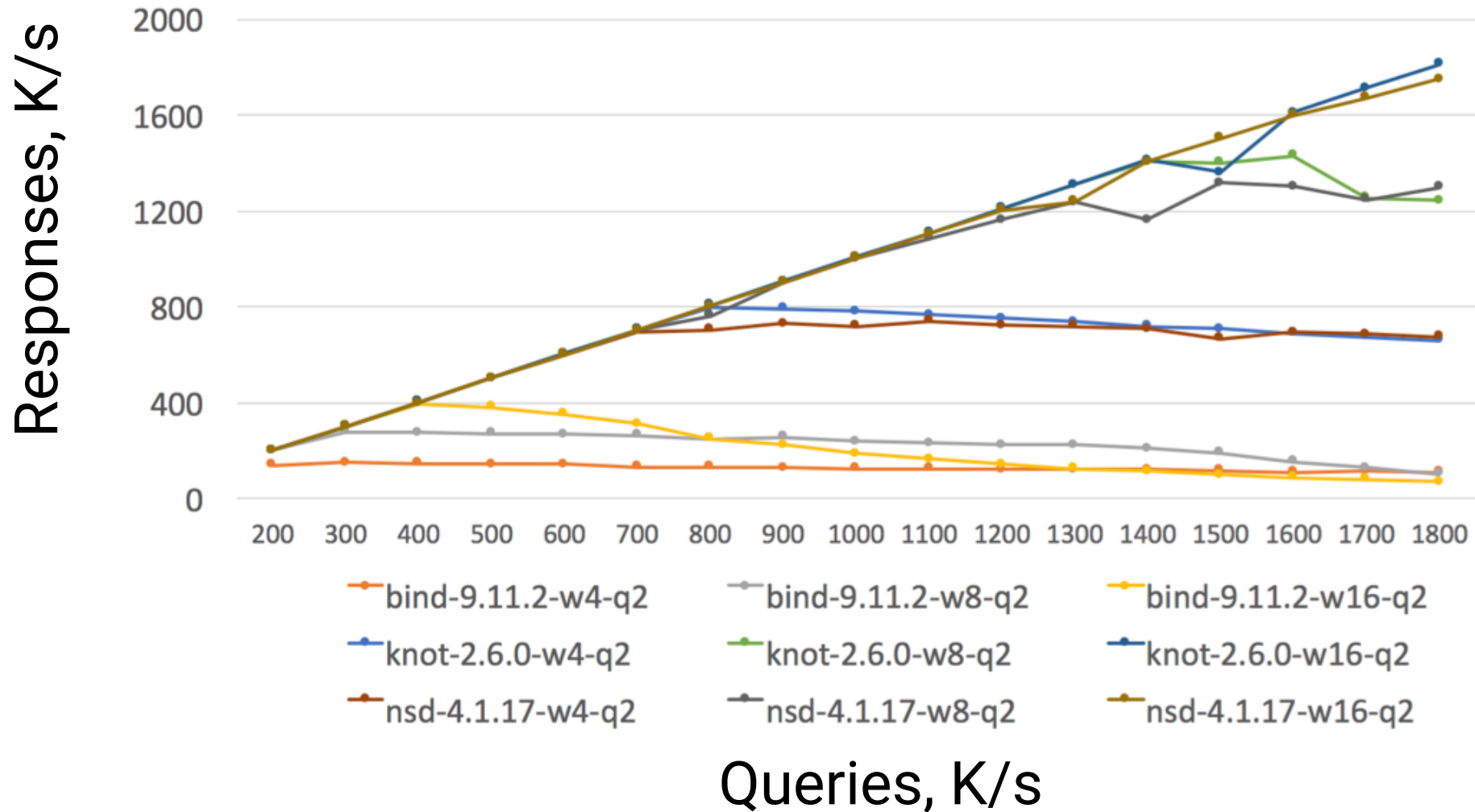


DNS benchmarks, 2013.

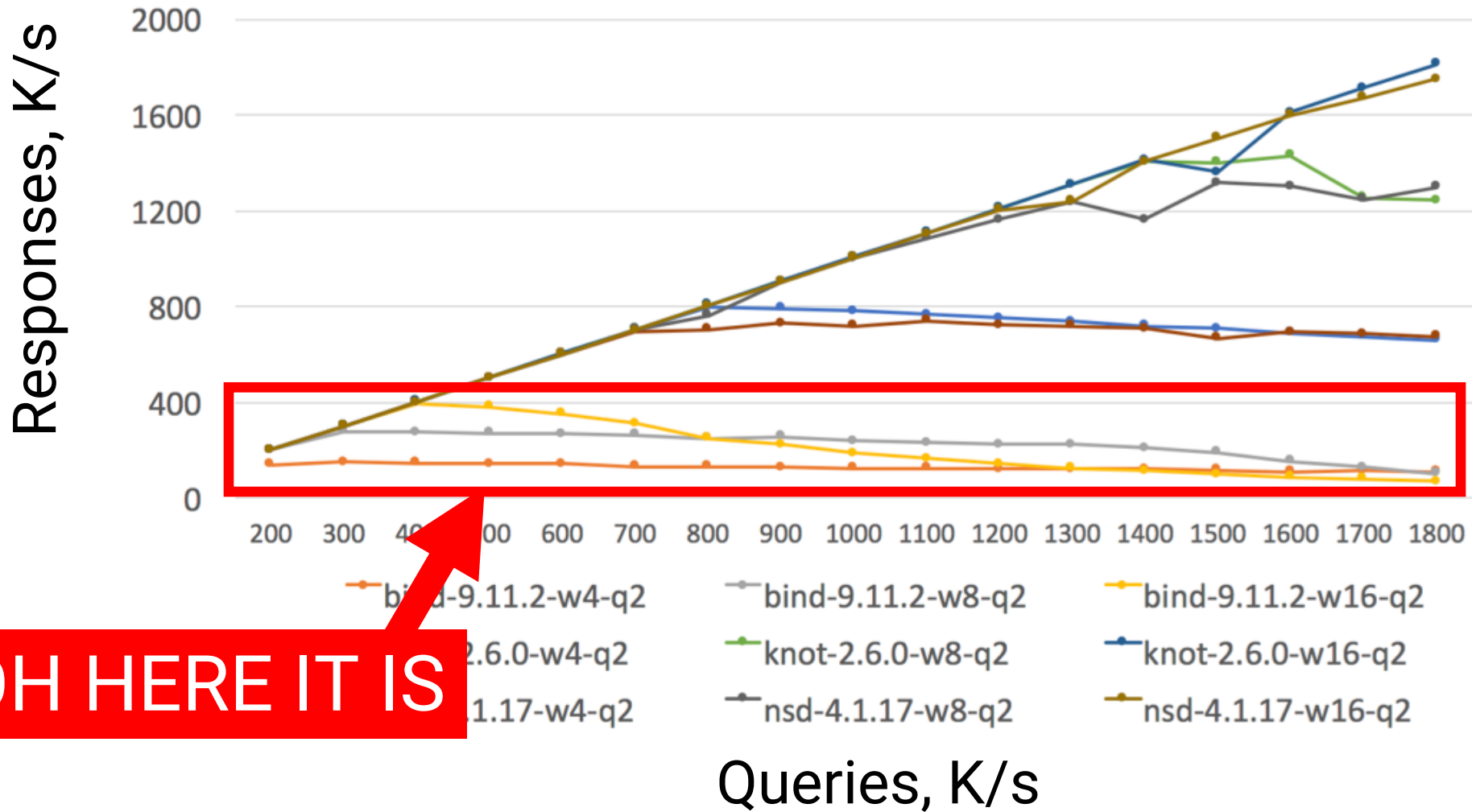
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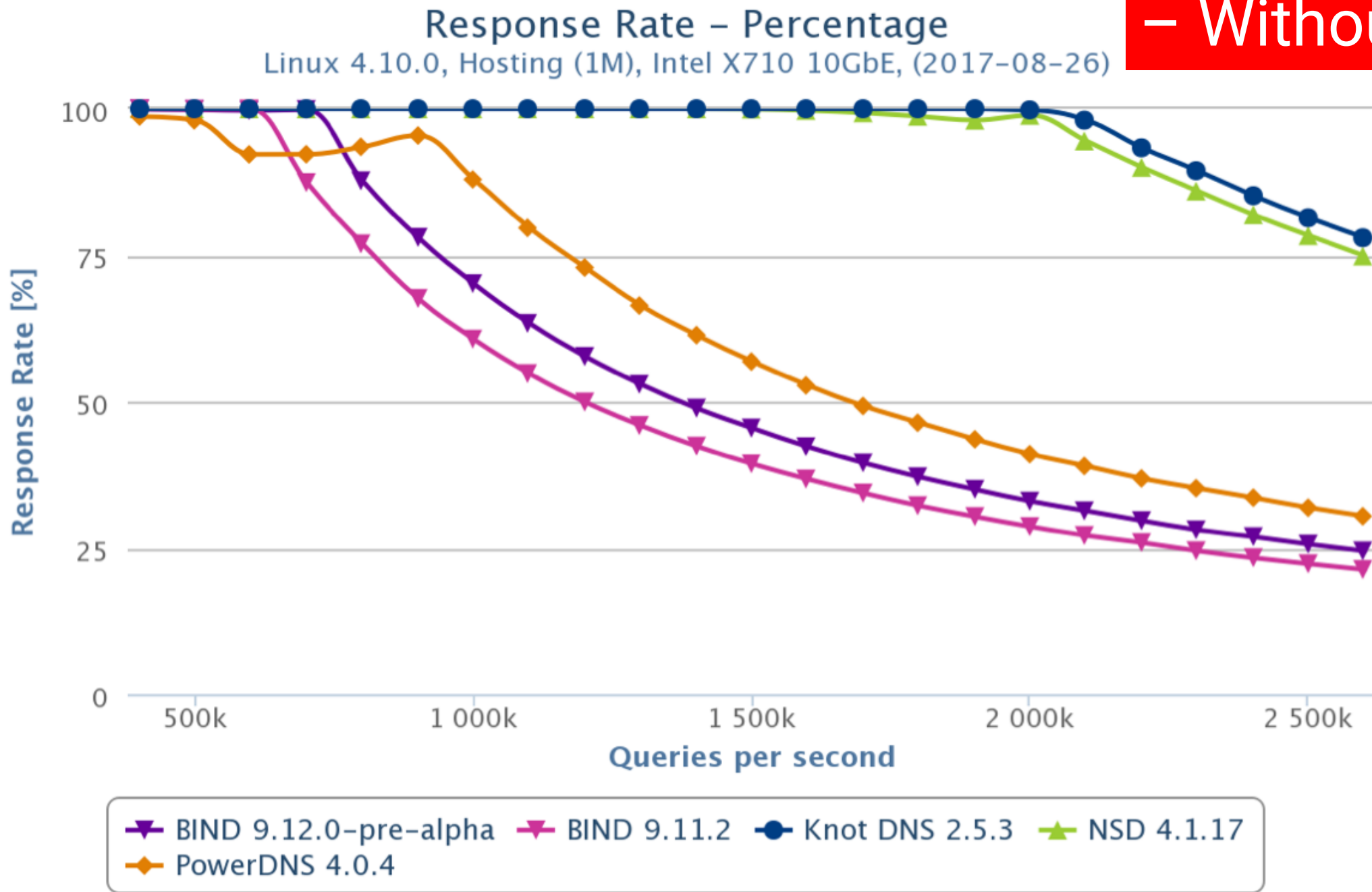
DNS benchmarks, 2017



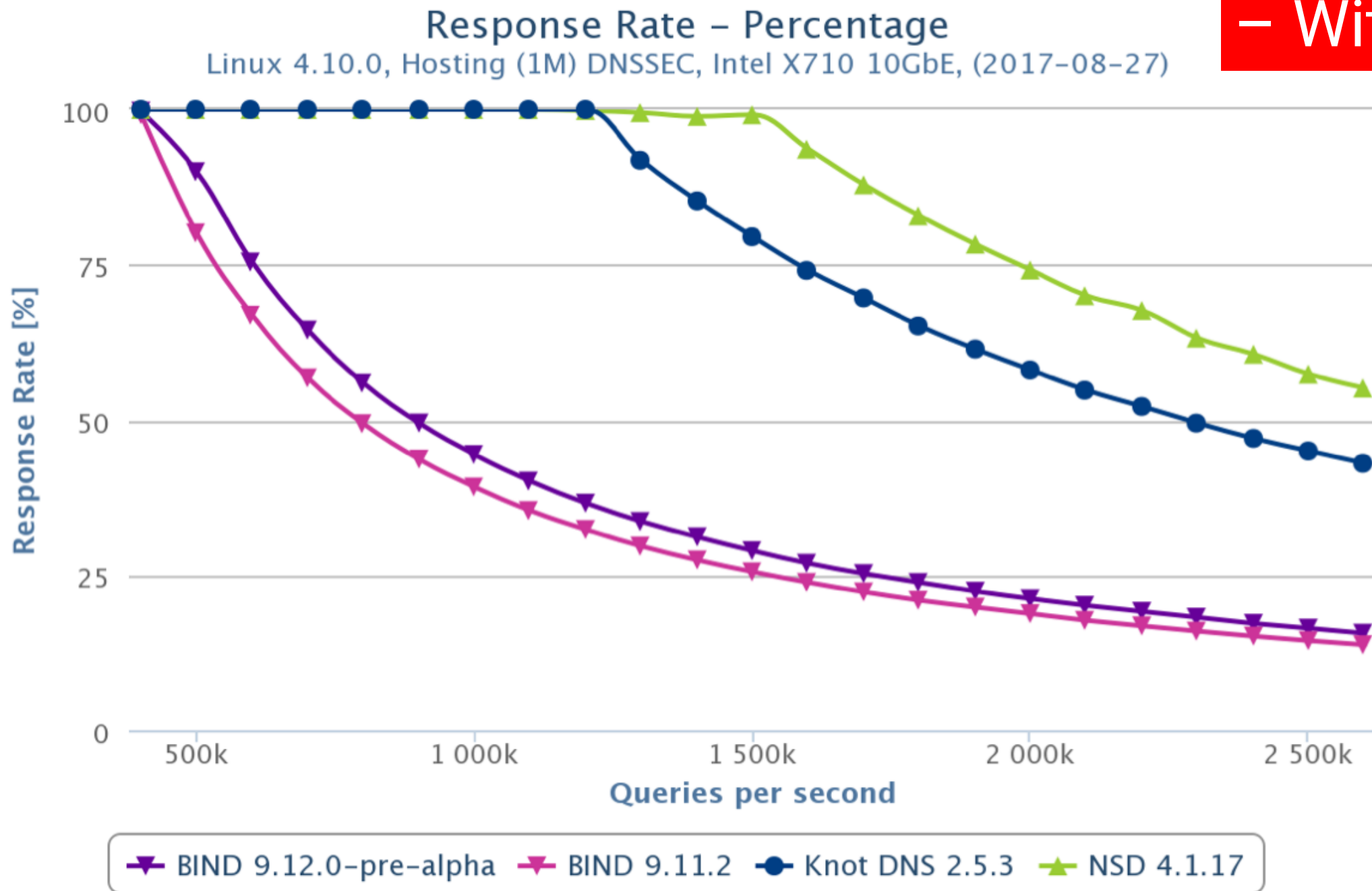
DNS benchmarks, 2017



– Without DNSSEC



– With DNSSEC



This is not good.

The de-facto standard software doesn't scale well

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The de-facto standard software doesn't scale well

- Yes, a balancer (Nginx) with a soccer field full of BIND servers will do.
- Definite overkill for a small task



This is not good.

The de-facto standard software doesn't scale well

What scales well causes concern in other areas

- Maintainability?
- Reliability?
- Support?
- Backward compatibility?
- Patches and security?
- Features?

Back to the requirements.

Naïve approach:

- a) It must be scalable – how scalable?
- b) It should support *features* – what features do we really want?

DNS lookup



DNS lookup

```
ximaera@nostromo:~$ sudo tcpdump -qni any → tcp > /dev/null
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on any, link type LINUX_SLL (Linux cooked), capture size 65535 bytes
^C
792 ← packets captured
794 packets received by filter
0 packets dropped by kernel

ximaera@nostromo:~$ sudo tcpdump -qni any → port 53 > /dev/null
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on any, link type LINUX_SLL (Linux cooked), capture size 65535 bytes
^C
104 ← packets captured
156 packets received by filter
0 packets dropped by kernel
ximaera@nostromo:~$
```

DNS lookup

10:00:34.510826 IP

(proto UDP (17), length 56)

192.168.1.5.63097 > 8.8.8.8.53:
9508+

A? facebook.com.

(30)

10:00:34.588632 IP

(proto UDP (17), length 72)

8.8.8.8.53 > 192.168.1.5.63097:
9508 1/0/0

facebook.com. A 31.13.72.36

(45)



DNS lookup

- Apparently, not rocket science?
- Well, it's not – for the `(int32)*host_str` feature.

More to it?

- Geobalancing

MaxMind GeoIP database

GeoIP2 City Database Demo

IP Addresses

8.8.8.8

Enter up to 25 IP addresses separated by spaces or commas. You can also [test your own IP address](#).

Submit

GeoIP2 City Results

IP Address	Country Code	Location	Postal Code	Approximate Coordinates*	Accuracy Radius	ISP	Organization	Domain	Metropolitan Code
8.8.8.8	US	United States, North America		37.751, -97.822	1000	Google	Google		

≡ 37.751, -97.822



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Enter up to 25 IP addresses separated by spaces or commas. You can also [test your own IP address](#).

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Sorry, this is wrong!

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MaxMind GeoIP database

Has its “owner location vs actual location” dilemma.

Generally unreliable for anything except statistics.

- <https://stackoverflow.com/questions/22986794/continuously-decreasing-accuracy-of-maxmind-geolite-city>
- <https://www.techdirt.com/articles/20160413/12012834171/how-bad-are-geolocation-tools-really-really-bad.shtml>
- <https://splinternews.com/how-an-internet-mapping-glitch-turned-a-random-kansas-f-1793856052>

MaxMind GeoIP database

Has its “owner location vs actual location” dilemma.
Generally unreliable for anything except statistics.

- There’s no *geography* on the Internet, just **network topology**.
- There are no countries,
just autonomous systems and their relations.

ASN and prefix targeting: example

<https://ns1.com/solutions/technical-solutions/filter-chain>

- Filters are like little programs that run inline for every DNS query.
- They are attached directly to RFC-compliant DNS records

NETFENCE_ASN Restrict to answers where Autonomous System (AS) of requester IP matches AS list

NETFENCE_PREFIX Restrict to answers where requester IP matches prefix list

Contemporary DNS server requirements

- Latency reduction: ~~geobalancing~~ **prefix targeting**

Dynamic configuration

```
08:35 < j***k> and also VERY FUNNY PEOPLE
08:35 < m***k> j***k likes us \o/
08:35 < s***k> we like j***k
08:36 < d***n> DNS  DEPLOY
08:36 < j***v> What is this "DNS DEPLOY" thingy you guys keep screaming?
08:36 < d***n> j***v, when we deploy new dns content
08:36 < j***k> http://i.qkme.me/364h55.jpg
08:36 < j***v> Alearting eachother?
08:36 < d***n> yup
08:37 < j***v> d***n: Why?
08:37 < d***n> in case there's problems and I guess also as a locking mechanism
```

<https://labs.spotify.com/2017/03/31/spotify-lovehate-relationship-with-dns/>

Dynamic configuration

DNS is not a static config anymore, this is essentially an API for configuration management systems and applications:

- Provisioning
- Stats
- Policy management

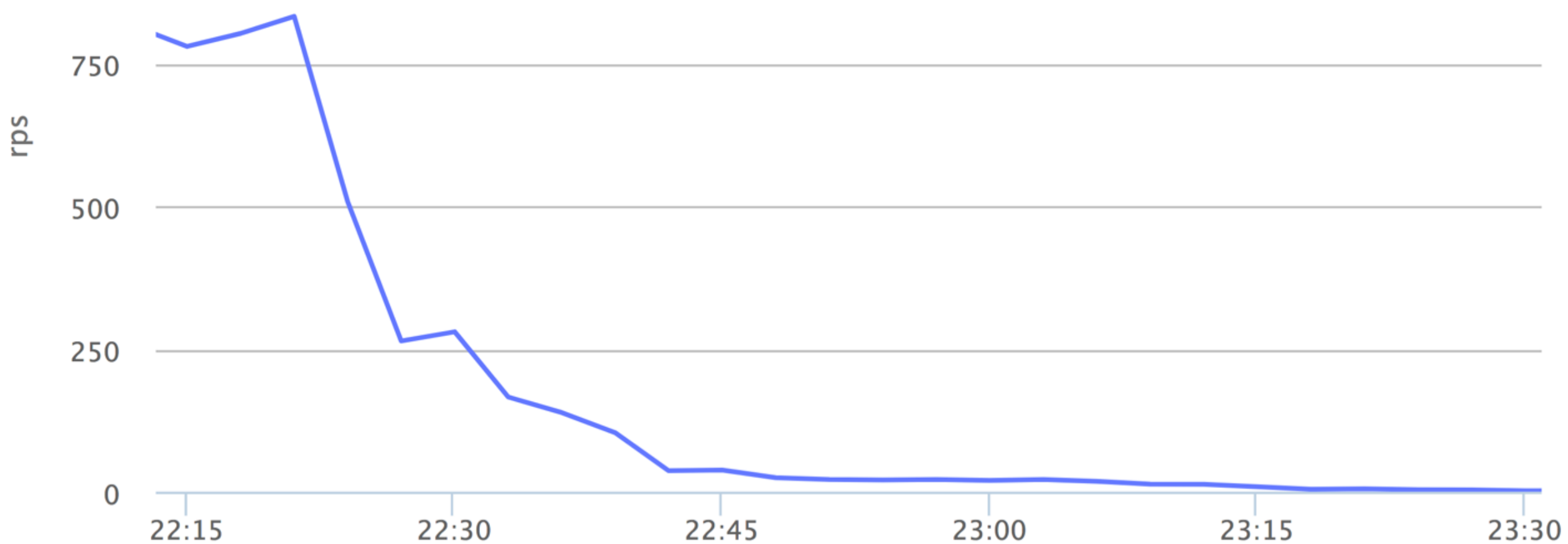
Enterprises **will** want this sooner or later.

Treating DNS **not** as an API is error-prone.

Contemporary DNS server requirements

- Latency reduction: ~~geobalancing~~ **prefix targeting**
- Dynamic configuration
- Failover

Failover, TTL 120s



Contemporary DNS server requirements

- Latency reduction: ~~geobalancing~~ **prefix targeting**
- Dynamic configuration
- Failover
- Vulnerability intelligence
- **DDoS attacks**

DNS DDoS

- Volumetric attacks:
effective line rate challenges/handshake
- Water Torture and so on:
query analysis, statistics and blacklists
- Anycast is **necessary**

Contemporary DNS server requirements

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- Dynamic configuration
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- **DDoS attacks**
- DNSSEC, TLS, etc. More than 180 RFCs

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Okay, now this is rocket science ☹️

What about service providers?

Thousands out there!

- Dyn
- NS1
- Route 53
- Name.com
- Azure DNS
- Google Cloud DNS
- Cloudflare
- ... (sorry for not putting *your* favorite provider in the list)

What about service providers?

Thousands out there!

- How to choose?

What about service providers?

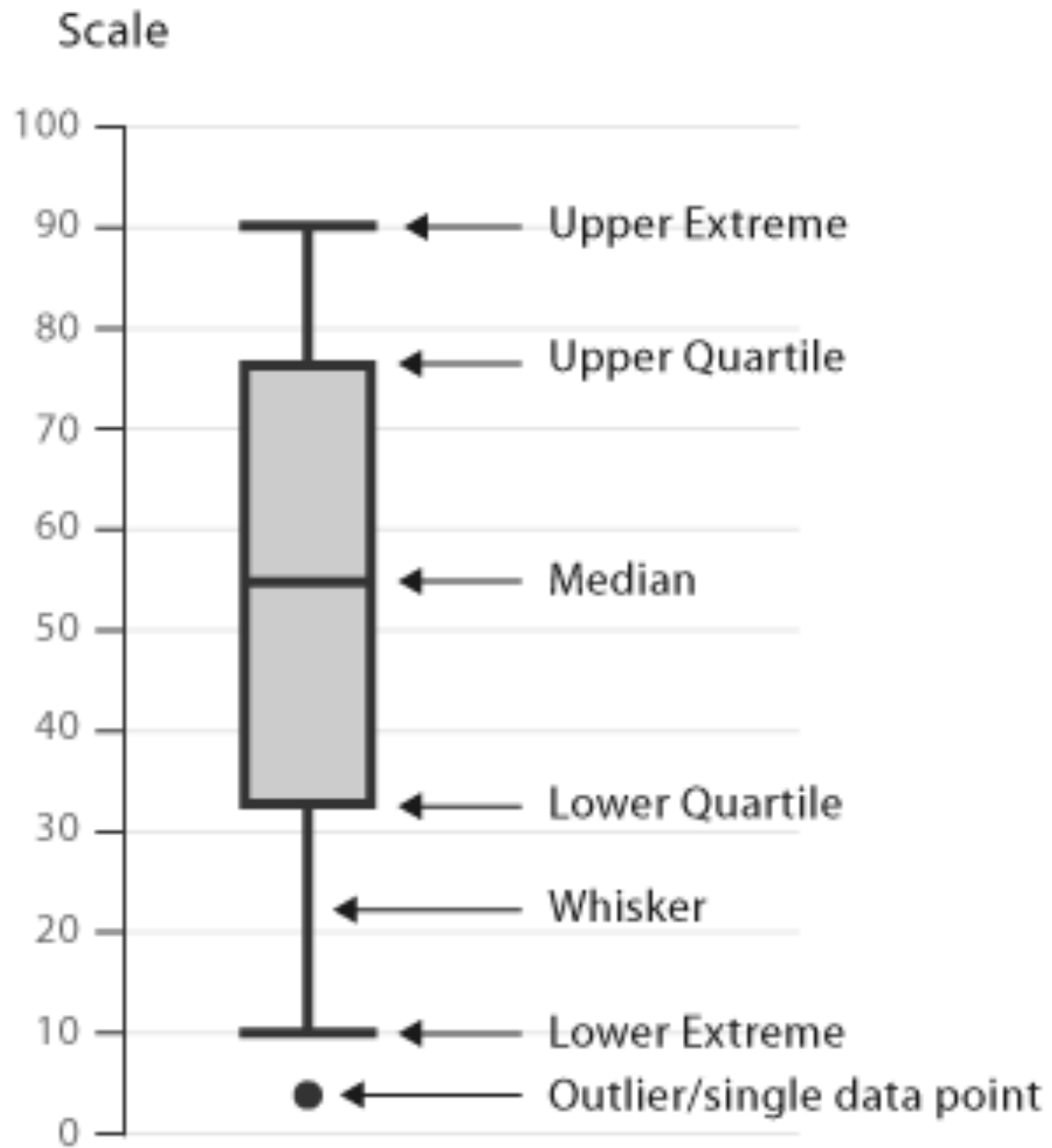
Thousands out there!

- How to choose?
- Well, why?

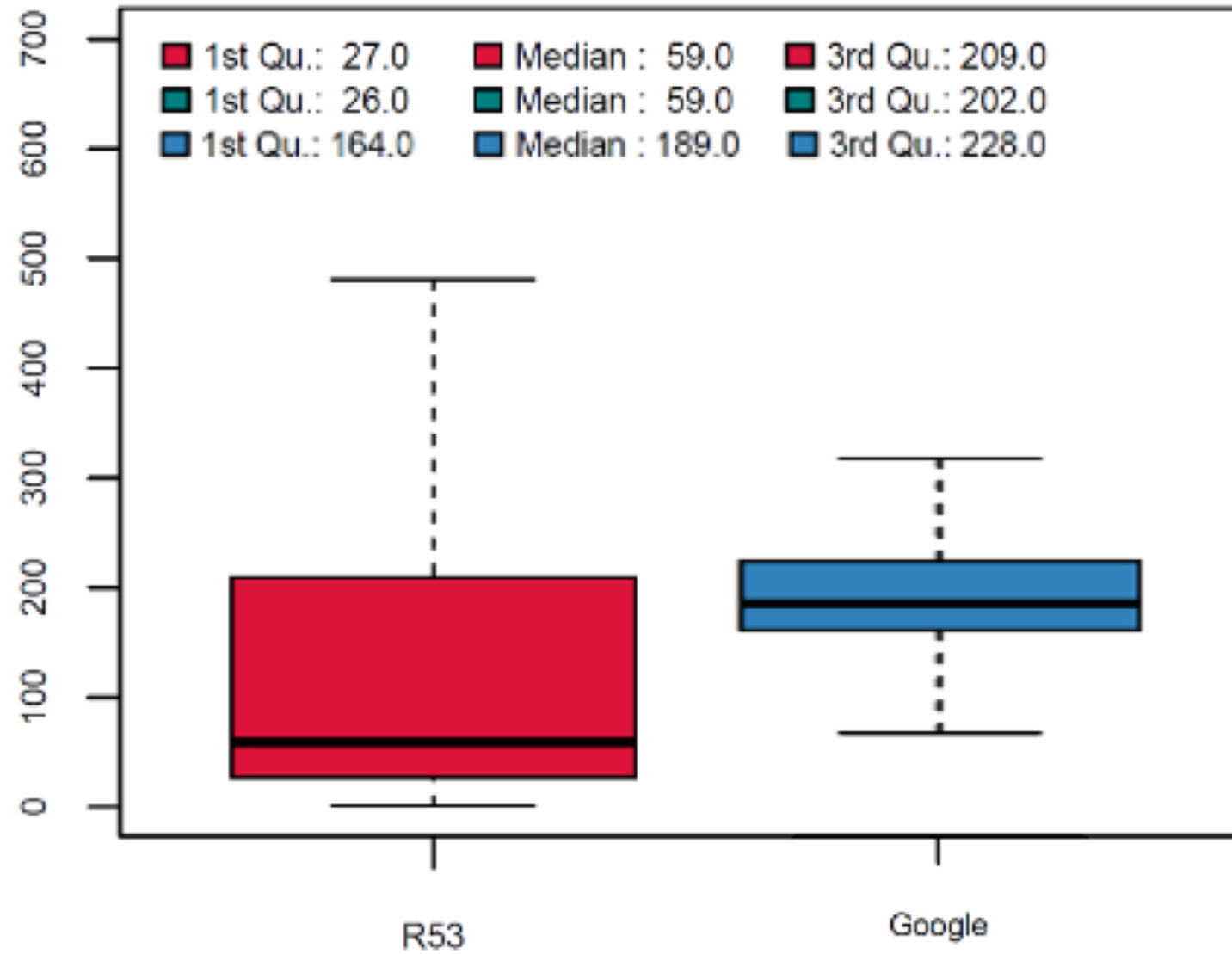
SRTT: Smoothed Round Trip Time

- A mechanism intended to help to run a lot of nameservers simultaneously for a zone
- Deployed in most SOHO and enterprise networks
- NS1 study suggests up to 90% Internet traffic being serviced by SRTT-enabled resolvers

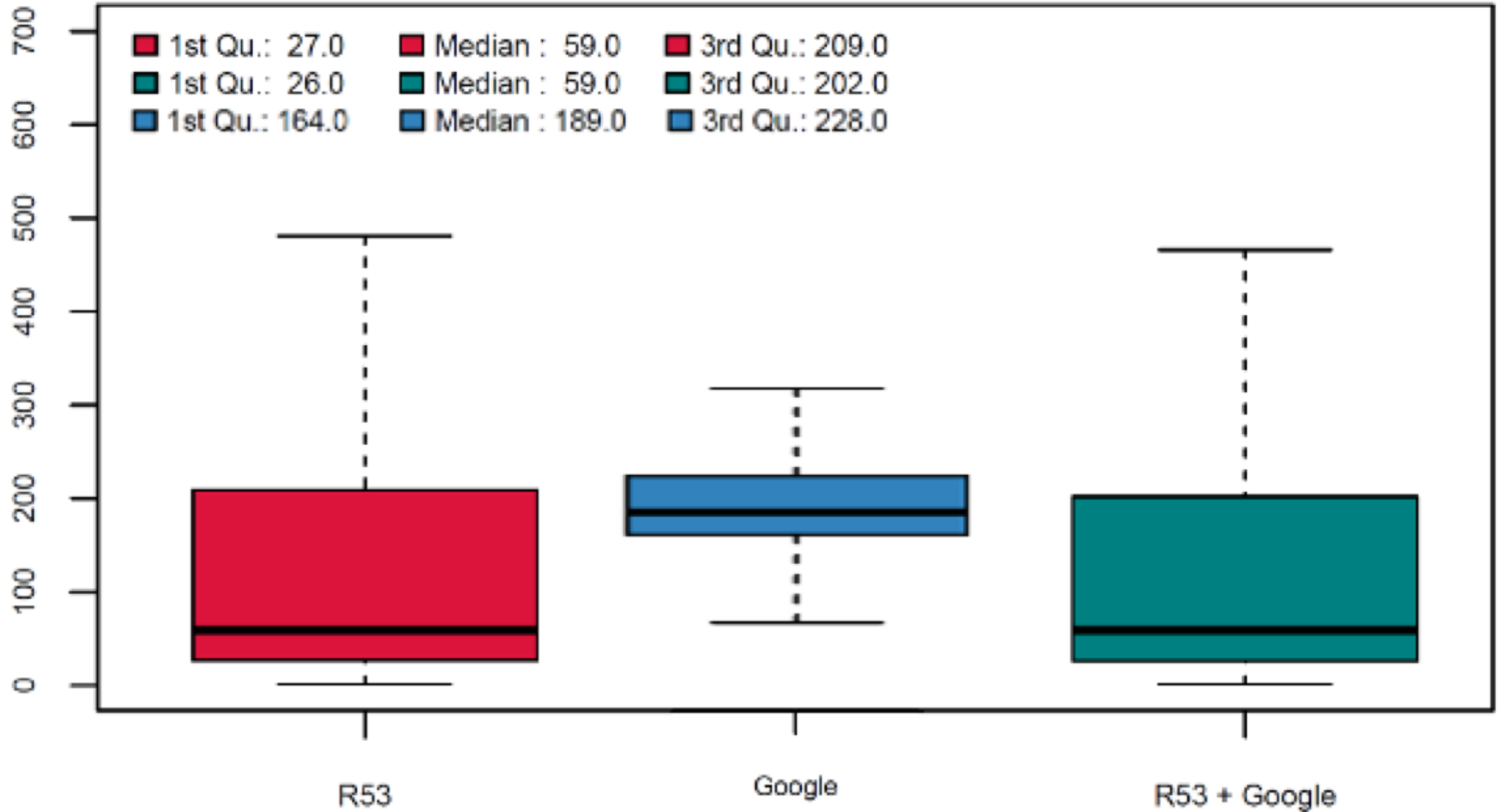
“Boxplot”



SRTT

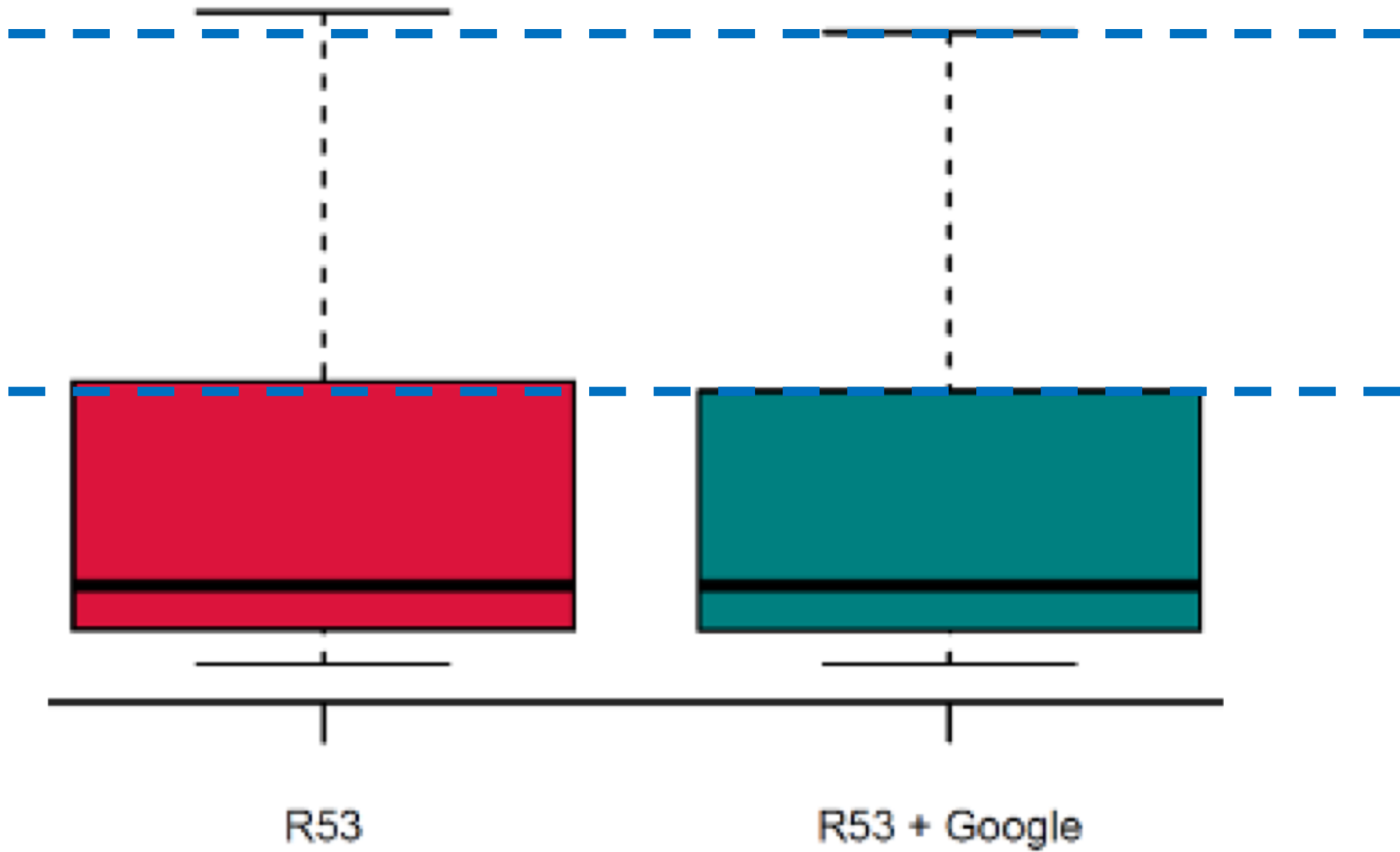


SRTT



<https://blog.serverfault.com/2017/01/09/surviving-the-next-dns-attack/>

SRTT



How to choose a service provider

- The more you have, the better
 - Up to 4-6 will be fine
- Easy to compare and replace the underperforming ones
- Helps also with maintenance windows and downtime issues
- AXFR doesn't support a lot of features
 - Prefer providers with nice API

Q&A